Alchemist

4

Gain coins equal to the strength of one of your cards, then destroy it.

4

Gain coins equal to the strength of one of your cards, then destroy it.



Assassin

1

Destroy one of your opponent's cards in this lane.

1

Destroy one of your opponent's cards in this lane.



Bard

2

**Recruitment:** Your opponent has to pay you one coin more.

2

**Recruitment:** Your opponent has to pay you one coin more.



Beggar

3

If you have fewer coins than your opponent, gain 2 coins.

3

If you have fewer coins than your opponent, gain 2 coins.



Berserker

3

**Score:** Your opponent's cards in this lane have 1 strength less.

3

**Score:** Your opponent's cards in this lane have 1 strength less.



Blood Priest

2

Your opponent destroys one of their cards in this lane.

2

Your opponent destroys one of their cards in this lane.



Bully

3

Destroy a weaker card than this one in any lane.

3

Destroy a weaker card than this one in any lane.



Chaos Mage

2

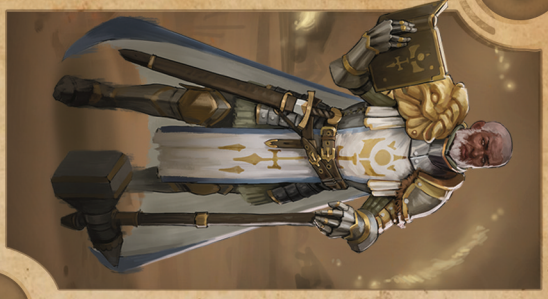
Move a card from any lane to another lane on its side.

2

Move a card from any lane to another lane on its side.

5
Flip all of your other cards in this lane.
Clumsy Ogre
5
Flip all of your other cards in this lane.
5
Flip one of your cards in this lane.
Demon
5
Flip one of your cards in this lane.
3
Income: If you are the leading player in this lane, gain one coin.
Dodgy Dealer
3
Income: If you are the leading player in this lane, gain one coin.
4
Score: Double the strongest card's strength on each side of this lane.
Fairy
4
Score: Double the strongest card's strength on each side of this lane.
3
Destruction: Flip this card and move it to another lane on your side.
Fanatic
3
Destruction: Flip this card and move it to another lane on your side.
4
Recruitment: The top card of the deck is part of the offer for you.
Fortune Teller
4
Recruitment: The top card of the deck is part of the offer for you.
2
Gain coins equal to the strength value of one of your cards, then flip it.
Grave Robber
2
Gain coins equal to the strength value of one of your cards, then flip it.
3
Move one of your opponent's cards to another lane on its side.
Illusionist
3
Move one of your opponent's cards to another lane on its side.

## Paladin



2

**Score:** Your cards in this lane have 1 strength more.

## Mad Cook



3

**Income:** Flip one of your cards in this lane.

## Plague Doctor



3

**Score:** All face-down cards on both sides of this lane have 3 strength.

## Merchant



1

**Income:** Gain one coin.

## Sellsword



2

**Score:** Pay as many coins as you want. Gain 1 strength for every 2 coins.

## Monk



4

Each player flips one of their cards in this lane.

## Siren



2

Your opponent has to move 2 of their cards to this lane on their side.

## Necromancer



4

**Score:** Gain 2 strength for each of your face-down cards in this lane.


2

**Score:** Your cards in this lane have 1 strength more.

3

**Income:** Flip one of your cards in this lane.

3

**Score:** All face-down cards on both sides of this lane have 3 strength.

1

**Income:** Gain one coin.

2

**Score:** Pay as many coins as you want. Gain 1 strength for every 2 coins.

4

Each player flips one of their cards in this lane.

2

Your opponent has to move 2 of their cards to this lane on their side.

4

**Score:** Gain 2 strength for each of your face-down cards in this lane.

3

Flip all the strongest cards on each side of this lane.



Slinger

3

Flip all the strongest cards on each side of this lane.

1

Choose a card from the offer. Place it face-down on your side of this lane.



Summoner

1

Choose a card from the offer. Place it face-down on your side of this lane.

3

Take one coin from your opponent.



Thief

3

Take one coin from your opponent.

2

Swap this card with one of your opponent's cards in this lane.



Trickster

2

Swap this card with one of your opponent's cards in this lane.

1

Destruction: Move this card to another lane on your side.



Undead

1

Destruction: Move this card to another lane on your side.

2

Flip a card in any lane.



Wizard

2

Flip a card in any lane.

## Turn Overview

1. **Income:** Gain 3 coins.

2. **Recruitment:** Put at least one of your coins on exactly one card on offer. Your opponent chooses to...
   ... match: Your opponent puts as many coins on the card as you did and places the card in front of them. You get all the coins.
   ... or pass: You put the card in front of you. Your coins go to the bank.

3. **Deployment:** Play all cards you have in front of you.

4. **Score:** If a player has 4 or more cards in a lane, trigger Score effects in that lane. Add up all strength values. The player with more strength wins.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